

An abstract graphic featuring several overlapping, thick, curved lines in shades of green and blue. The lines are arranged in a way that suggests a stylized 'e' or a similar character, with the green lines on the left and blue lines on the right. The background is white.

Recognition assembly
20th June 2025

Story Sequencing



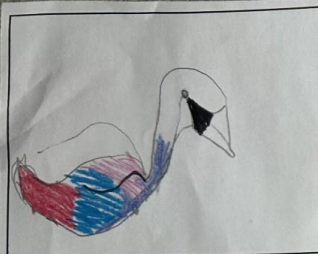
Not very long ago
in a snowy land
6 animals frozen
and cold had dragons
never all Shivenigo



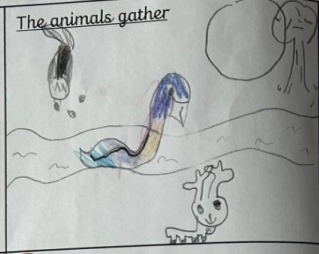
The owl said ^{our} "are
best must go to the
sun the hot ~~to~~ not sun
the ~~her~~ here polar
~~love~~ and I bear
~~wod~~ but love
to go but he is hibe



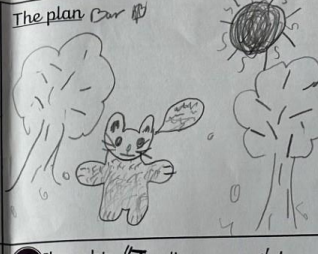
hiber nating - would would
Ramboiw crow put
up his wing "I will go
to the sun" said Rambo
~~pabo~~ ramboiw crow.
r a i n b o w rainbow



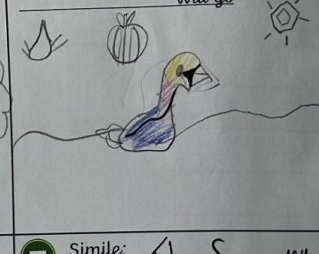
The Swan's Tale



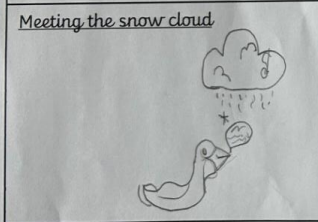
Adverbial: The animals gathered together down by the River to discuss the heat and think of a plan to get colder.



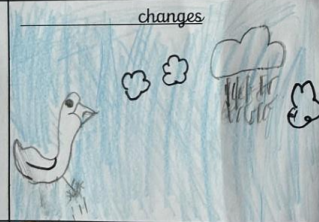
Thought: "I hope it's not raining today. I don't want to get wet." said the cat to the bear.



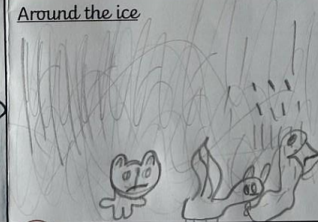
Simile: The swan will go with her gills as fast as a swimming robot as blue as a blue drop falling from the sky.



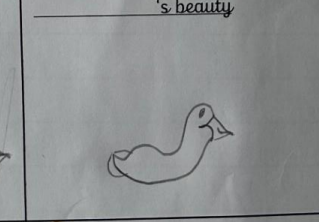
Dialogue: "It is too hot swimming down there. Do you have some snow globes for us down there?"




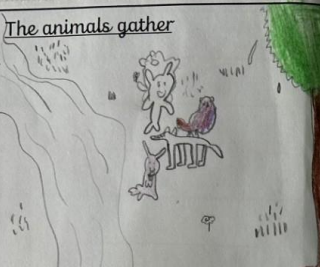






Adjectives: She has a pale as a ghost face.



Feeling: The animals were puzzled as the bear said they didn't know how to get the swan.



Adjectives: The swan swam on her back as fast as a rocket and was named the bravest swan they've ever known.

	<p>The animals gather</p> 	<p>The plan</p> 	<p>The owl will go</p> 
<p>The owl's Tale</p>	<p>Adverbial: far far away beside a lake the animals gathered on a hot hot day to discuss a plan to get cooler.</p>	<p>Thought: I hope it's not me who has to go up there.</p>	<p>Simile: as blue as a blue as purple as a grape.</p>
<p>Meeting the snow cloud</p> 	<p>The owl changes</p> 	<p>Around the ice</p> 	<p>The owl's beauty</p> 
<p>Dialogue: "It is too scorching for us! please could you give me some a big Ice-cube"</p>	<p>Adjectives: As small fell the owl turned as pale as a snowflake</p>	<p>Feeling: the animals felt retired and uninvited to see owl</p>	<p>Adjectives: the owl became heroic and beautiful to his team</p>

Plot point	What to include	Vocabulary
1- Set the scene of where the character lives	Prepositions Adjectives Precise verb	smoky bustling seaking dirty lives in a shanty next to the shops
2. Describe the character - their appearance and their personality	Alliterations conjunctions	Rosa orphanage boy cher told her to go on a steam train doesn't have parents she's cold and grumpy
3. Explain how the character's life is hard and why. What do they dream of doing in the future when they have money?	Synonyms Relative clause	She is pressing coal and for sell matches a love her parents orphanage is really grubby and dirty she dreams of having a nice house and a comfortable bed and a dog, puppy blanket
4. Introduce the swallow and the statue. Explain that the statue has seen your character and wants to give them a gem.	Speech similes with you me night longer prince	"Swallow oh swallow can you be my messenger?" "I can for one way!" "Swallow go and give that poor girl my emerald from my sword with my prince I wish with you with you"
5. Describe your character receiving the gem and their reaction.	Adverbs Contractions Time adverbials Personification	swallow shivered overwheeled meat happy surprised returned from burns upside down placed in his hand carefully
6. Explain how your character's life changed as a result of becoming richer. How did their life get better?	Adjectives happy rich lovely kind	She has a dog for company she has a nice bed and a nice house she has warm clothes and she has food and clean water

- Prepositions
- Adjectives
- Precise verb
- Alliteration
- Conjunctions
- Synonyms
- Relative clause
- Speech
- Similes
- Adverbs
- Contractions
- Time adverbials
- Personification



The Happy Prince saw a poor match girl, he had never seen such a poor child. Her hair was dusty, knotty and matted, her clothes were scruffy, torn and ragged, her body was waif-like and her face was dirty, grimy and tear-stained. She felt 100% depressed.

As she stood there in the bustling city, she saw the mayor in his expensive leather hat, the school-girl with her warm scarf, a lady with her clean polished shoes, a man with his noble terrier dog, but all she had to wear was a ragged, dirty skirt.

The match girl heard a stern-looking woman say, "What a disgrace! You'd think a child had some shoes." Great adjectives!

Happy Prince Ending

As the icicles were forming, forming, and the plants were covered in frost, ^{and} people were setting fires in their houses, the swallow was dying, his life was at an end. "Goodbye, prince, I must visit death," ^{at} as the swallow died he fell to the prince's feet. At that very moment, there was a loud cracking sound coming from inside the prince's lead heart broke. The next morning, the mayor spotted the Happy Prince ^{and} the mayor thought it was grubby and unwelcome so he demanded the statue to be taken down. They tried to melt the statue ~~was~~ but the lead ^{heart} would not melt so they chucked the lead ~~heart~~ ^{it} along with the swallow, into the dump.